

10/17/2012

MARLEYMAN

## FIRST GREAT WESTERN CLASS 57 'CASTLES'



The Night Riviera Sleeper Pack | Marleyman

*Marleyman*

## Contents

Rolling stock .....	3
Requirements; .....	3
Installation.....	4
History of the Night Riviera .....	10
Rolling stock .....	10
History .....	11
The recently replaced green-and-white livery.....	11
Current operations .....	12
Route .....	12

## Train Simulator 2012 & Railworks 2

### FIRST GREAT WESTERN CLASS 57 'CASTLES' By

*Marleyman*



#### *Class 57 Castles*

### Rolling stock

This Pack contains seven re-skins of Oovee Class 57

The service is usually hauled by one of four dedicated Class 57 locomotives. These were rebuilt and re-engined Class 47 locomotives in 2004. They follow the tradition of Great Western Railway 4073 Class steam locomotives that once worked the route by carrying the names of castles in Devon and Cornwall:

57602 Restormel Castle (near Lostwithiel) FGW Green and Gold, FGW Neon Livery

57603 Tintagel Castle (in north Cornwall) FGW Green and Gold, FGW Neon Livery

57604 Pendennis Castle (near Falmouth) FGW Green and Gold, FGW Neon Livery

57605 Totnes Castle (which overlooks Totnes station) FGW Green and Gold, FGW Neon Livery

7Zip Utility Required to Unpack this file-You can use 7-Zip on any computer, including a computer in a commercial organization. You don't need to register or pay for 7-Zip. [www.7-zip.org](http://www.7-zip.org)

### Requirements;

Oovee Class 57

RSC Class 67

FIRST GREAT WESTERN CLASS 57 'CASTLES' by Marleyman

<http://www.railworks.marleyman.co.uk/store/>



## Installation

Unzip this package to a temporary folder, e.g. C:Temp and click on RW\_AssetSetup.exe

The installer will open and should display the path of your TrainSimulator 2012 folder. If not, click on the '...' button and navigate to your TrainSimulator 2012 folder in Steam. Click the 'Install to TrainSimulator 2012' button and the reskin files will be installed.

Clear the Blueprint Cache.

Open TS2013, Select Main Menu, Select Game Settings, Select Tools then Select Clear Cache. Your game will restart.

Install Test Scenario using RW Package manager Steam/steamapps/common/railworks/utilities.exe





FIRST GREAT WESTERN CLASS 57 'CASTLES' by Marleyman  
<http://www.railworks.marleyman.co.uk/store/>





FIRST GREAT WESTERN CLASS 57 'CASTLES' by Marleyman  
<http://www.railworks.marleyman.co.uk/store/>



### Important Use Info

To use the models with Railworks 2/Train Simulator 2012 you will have to read this manual and follow the instructions in order to see the re-skins in the game and to 'mask' the Loco's Default Dynamic Numbers;

I do not accept responsibility for any damage to your installation or your PC.

**Delete any previous version of this reskin.**

Start the game and select the **Free Roam Scenario** from the **Test Track** named **Class 57 Night Riviera Castles test** to check the reskins loaded correctly.

### Using 'The Night Riviera' in your Scenario

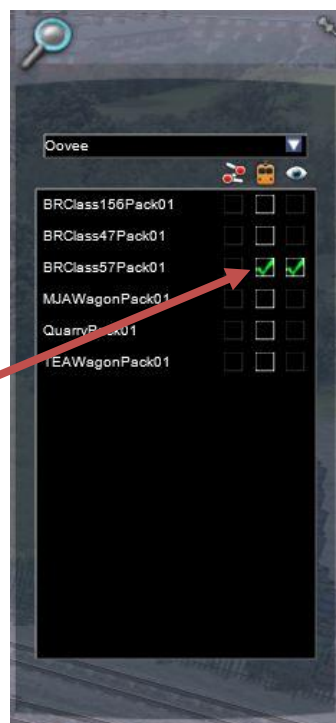
I have not changed the Number Textures for the Class 57 so when you place one of the Night Riviera Re-skins in your scenario the Dynamic Number will show. To prevent the player from seeing this number, please follow the guide here to mask the number from the re-skin; Open your RailworksTS2012 Scenario Editor as usual.

## Open the Browser List.



Click on the 'object set filter' and the Object Set Filter box will pop out on the right.

Scroll through the providers to find Oovee and select BRClass57Pack01 from the list



Go back to the Browser List and you will now see the Night Riviera Locos available to place in your scenario.





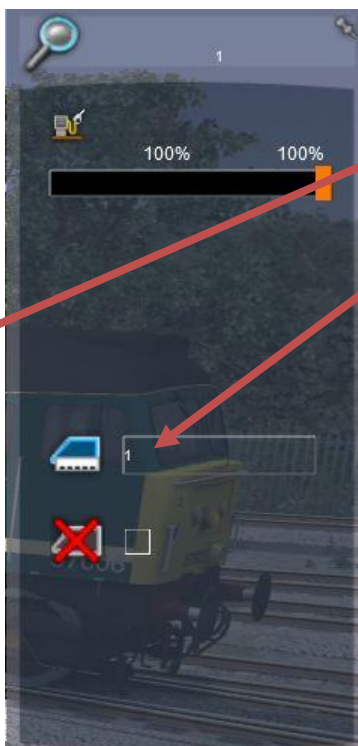
Select one and place the Train, it will look like this;



The default Dynamic Number is visible and spoils the look, this can be corrected very easily.

Double Click on your placed asset to open the Properties Window for the Asset.

Double Click on your placed asset to open the Properties Window for the Asset and change the number to a single digit..



The Asset Properties box.

The Rail Vehicle Number

Change the number to a single digit

When you change the Rail Vehicle Number to a Single Digit it will no longer show on your placed asset. Your Loco will now look like this;



You will have to do this each time you place one of the assets into your scenario. I hope this does not spoil your enjoyment.

## History of the Night Riviera

### Rolling stock

The Night Riviera is a sleeper train service operated by First Great Western. It is one of only two remaining sleeper services on the railway in Great Britain (the other being the Caledonian Sleeper). It runs two trains per night, six days a week (Sun-Fri) between London Paddington and Penzance, with one train departing in each direction.

The service is usually hauled by one of four dedicated Class 57 locomotives. These were rebuilt and re-engined Class 47 locomotives in 2004. They follow the tradition of Great Western Railway 4073 Class steam locomotives that once worked the route by carrying the names of castles in Devon and Cornwall:

57602 Restormel Castle (near Lostwithiel)

57603 Tintagel Castle (in north Cornwall)

57604 Pendennis Castle (near Falmouth)

57605 Totnes Castle (which overlooks Totnes station)

57604 'Pendennis Castle Special'. The repaint into GWR green was to mark the 175th anniversary of the Great Western Railway. (20-06-2010) and that repaint is included in this pack.

The fleet of 4, FGW class 57/6 production locos came into service in 2004 in the livery seen; they were all named after castles in south-west England. However, in 2008, they were re-liveried in FGW blue. I may add those to the pack later.

## History

The first sleeping car train on the Great Western Railway was introduced at the end of 1877 for a service from London Paddington station to Plymouth. This was provided with a broad gauge coaches with two dormitories, one with seven Gentlemen's berths and the other with four Ladies' berths. These were replaced in 1881 by new coaches with six individual compartments.

An additional service was soon added from London too, which eventually became known as the Night Riviera. For example, in 1920 the two trains left London, one at 22:00 for Penzance, the other at midnight for Plymouth; by 1947 they had been brought forward to 21:50 and 23:50. Under British Railways, sleeping cars were limited to just the Penzance service.

On 6 July 1978 the up train left Penzance at 21:30 but never reached London. Approaching early the next morning the emergency brake was activated and it came to a stand short of the station with one of the coaches on fire. This had been caused by dirty linen that had been placed near a heater. Twelve people died and thirteen people were injured. At this time the down train left London at 00:05.

On July 11<sup>th</sup> the London – Penzance sleeper service was re-launched with its new 'Night Riviera' name which was designed to complement the long-established daytime Cornish Riviera. New Mark 3 air-conditioned sleeping cars were introduced on this service which incorporated many new safety features that had been lacking in the Mark 1 cars that had caught fire at Taunton a few years before. These were the first on the route to feature controlled emission toilets and so discharge facilities had to be provided at Penzance TMD and Laira TMD in Plymouth where the coaches were serviced, although for the time being the coaches were taken from Paddington to the Willesden TMD for discharging as Old Oak Common was not initially fitted with such equipment.

A new pricing scheme was also introduced. Instead of paying a sleeping berth supplement on top of the fare for the journey, all inclusive fares were introduced that were set at competitive rates. The seating coaches that formed part of the train were mainly Mark 2 coaches. The train by now was again leaving London at midnight, actually shown in the timetables as 23:59.

## The recently replaced green-and-white livery

Motive power continued to be provided by a class 47 locomotive. Privatisation saw the service become part of the Great Western Trains franchise and the trains received their green livery. The business was later sold on to become First Great Western. For a while Motorail coaches were conveyed on certain days, but there proved to be insufficient traffic and so this was withdrawn in 2005. Following the franchise being relet – and retained by First Great Western – the service was revised in December 2006.

The coach that used to be detached at Plymouth was withdrawn as it typically only carried four passengers; the train still calls but passengers need to alight straight away rather than stay in their berths until ready to leave. At the same time, the 'call at' was withdrawn so that the train could use a variety of routes depending on overnight engineering needs. The old locomotives were retired and replaced in 2004 by re-engined class 47s, now known as class 57.

The train was refurbished in 2008 and repainted into First Group blue livery and the seated coaches are now modern Mark 3 vehicles fitted with redundant first class seats recovered from Inter City 125 trains.



## Current operations

### Route

Limited or asymmetric service The westbound service operates with headcode 1C99; the reverse as 1A40.

Unlike the Caledonian Sleeper, the only other current UK sleeper service, the Night Riviera operates along a single route. From London Paddington, the train stops first at Reading then has a long run without advertised stops to Taunton. This allows it to use a variety of different routes depending on engineering work or other blockages each night:

From Reading along the direct line through Westbury.

From Reading along the Great Western Main Line and South Wales Main Line to Bristol and then down to Taunton.

From Reading along the Great Western Railway to then through to rejoin the usual route at Fairwood Junction.

Diverging at Heywood Road Junction, Westbury, to travel through Trowbridge to Bristol and then down to Taunton. In exceptional circumstances it can be diverted between Castle Cary and Exeter St Davids via Yeovil Pen Mill, Yeovil Junction and Honiton. This means it cannot call at Taunton and has to reverse at Exeter.

It then continues to Exeter St Davids, Newton Abbot and Plymouth. The train then crosses into Cornwall and calls at Liskeard then most stations down the Cornish Main Line to the terminus at Penzance. The 2009 timetable serves Totnes, Lostwithiel and Hayle in one direction only with no service stops at Par or Taunton for the eastbound train on Sunday night/Monday morning.

Sleeper passengers have the use of waiting facilities at Paddington that are usually reserved for First Class passengers.

All coaches, both sleeping and seated "day" coaches, are air-conditioned standard class Mark 3s. Passengers pay standard fares with a supplementary charge for a sleeping berth (a single berth is more expensive per person than twin bunk berths).

## **V1.0**

Initial Release

## **V2.0**

Updated the three main locos Gold Stripe to a more prominent Gold Colour.

## **V3.0 (sept 2012)**

Updated all re-skins for the TS2012 Class 57 update and added First Great Western Neon Livery.

## **V4.0 (oct 2012)**

Combined The Class 57 pack and The MK3 Sleeper Coach Pack into one download and reduced complication by adding a script to copy shape files.

## **Known Issues**

Default dynamic numbers will show on the locos unless you renumber the locos with a single digit only when you place them in a scenario.

## **Credits**

Original paint by Oovee (<http://www.oovee.co.uk>)

Original paint by RSC (<http://www.railsimulator.co.uk>)

Revised body work paint by Marleyman

: Please do not copy, modify or redistribute this re-skin without permission.

: Please do not upload on any other websites without permission.

: Copyright Marleyman

"IMPORTANT NOTICE. This is user generated content designed for use with RailSimulator.com Limited's train simulation products, including RailWorks 4: Train Simulator 2013. RailSimulator.com Limited does not approve or endorse this user generated content and does not accept any liability or responsibility regarding it. This user generated content has not been screened or tested by RailSimulator.com Limited. Accordingly, it may adversely affect your use of RailSimulator.com's products. If you install this user generated content and it infringes the rules regarding user-generated content, RailSimulator.com Limited may choose to discontinue any support for that product which they may otherwise have provided.

The RailWorks EULA sets out in detail how user generated content may be used, which you can review further here: [www.railsimulator.com/terms](http://www.railsimulator.com/terms). In particular, this user generated content includes work which remains the intellectual property of RailSimulator.com Limited and which may not be rented, leased, sub-licensed, modified, adapted, copied, reproduced or redistributed without the permission of RailSimulator.com Limited.